

JOHNATHAN WENSKE

UX/UI Designer
jwenskedesign@gmail.com
johnathanwenske.com
512.709.1686

HEY, HI, HELLO

I'm an imaginative, curious and bold person. I look forward to solving human problems and crafting meaningful, positive experiences for every individual to help drive business and customer needs. Two truths and a lie about me: I once owned 5 chihuahuas in a 1 bed apartment, I have a 3rd degree black belt, I have never been out of the U.S..

EXPERIENCE

UX/UI Designer

Caremerge - Chicago, IL
May 2016 - Present

Caremerge is a health-care software development company that is reinventing the senior living experience. I am responsible for delivering this positive experience with intuitive solutions to help meet both business and customer needs. While in this position I have gained experience in working with:

- Web, mobile web, native iOS and Android apps
- Users ranging from ages 30s - 99+ on both the clinical and non-clinical sides of our products
- Designing interactive and non-interactive digital signage for the latter age group of users
- Designing with accessibility in mind
- Creating low fidelity wires to high fidelity mockups & prototypes for user-testing
- Working with initial MVP and then pushing phased updates
- On-site user-research, observation and user-testing
- Constantly looking for ways to enhance the team's process
- Assisting with defining requirements and UX exploration
- Maintaining a product design style guide while working towards a cohesive design system standard
- Communicating effectively with an internationally remote team of devs/engineers
- Using JIRA with Product Managers

User Experience Design Immersive Student

General Assembly - Chicago, IL
January 2016 - March 2016

Gained hands-on experience in core skills for the entire UX process. In a fast paced competitive environment I was able to learn and practice:

- Conducting research, observation and interviews
- Synthesizing all research and defining patterns with different methods for visualizing research
- How to design, test, refine, evaluate, repeat
- Creating user flows, user personas, user stories
- Analyzing the competitive market/conduct business analysis
- Learning how to prioritize features and define MVPs
- Creating and testing prototypes from low-fidelity to high-fidelity
- Working in large and small teams
- How to effectively communicate with developers

Digital Art Director

TwoXFour - Chicago, IL
September 2015 - January 2016

TwoXFour was an all service advertising agency. I was asked to come to the team as the Digital Art Director; in this position I gained experience with:

- Concepting and strategizing client websites
- Working with above-average-fast turnarounds
- Wireframing and full design comps in photoshop with dev ready files
- I also had experience working with a copywriter, on logos, concepting for ads, collateral design, and powerpoint presentations.

Interactive Designer

Juice Interactive - Chicago, IL
May 2015 - September 2015

As the interactive designer, I received experience in

- Concepting and designing several ideas for each client website
- Working fast in an iterative design process
- Packaging pixel perfect design files with clear layer naming for development

EDUCATION

General Assembly
Chicago, IL
UXDI Immersive Program
January 2016 - March 2016

University of North Texas
Denton, TX
Bachelor of Fine Arts:
Communication Design
August 2011 - May 2015

TOOLS & SKILLS

Sketch App	Design Thinking	Site Maps
Axure	User Research	Wireframes
OmniGraffle	User Testing	User Flows
Invision	Affinity Diagramming	UI Design
Google Suite	Concept Mapping	Familiar in HTML, CSS, JS
Adobe Creative Suite	Persona Creation	

